**Lab2**

* Handed out Friday, April 26，2015
* Upload via *ftp* only!

In this lab, you should simulate a FamilyMart to get new commodities, sell them and drop the expired one. When completing your code, you will get a better understanding of constructor, destructor, overloading and default argument.

**Release**

You should code the lab all yourself. We just provide you two input file:

* purhcase.txt
* sell.txt

**Logics**

To simulate the FamilyMart, you should maintain at least two class, one is the store and the other is commodity.

**Commodity**

A commodity contains four attributes：

* Name
* Price
* production date
* shelf life

A commodity name can distinguish two different kinds of commodity, that is, if I have two bottles of milk, once I invoke get("milk") function, I cannot know which is milk1 and the other is milk2, but I do know I have two bottles of milk.

Each kind of commodity has the same price and shelf life.

Every commmodity may have a different production date with others.

**Note:** In your commodity class, you should write a deconstructor with an output **"[name] is dropped."**

**FamilyMart**

1. Your code should manage a FamilyMart. Every morning, you will get a list of commodities you should product (Already in the file **"purchase.txt"**). Just feel free to new the commodity when you product it (Assume there is no factory providing something for you, you should do everything yourself).
2. When run your store, you can sell your commodities. We will give you a list of sells, **"sell.txt"**, where the customer may ask a commodity which has been sold out.  
   Your FamilyMart may sell some commodities with discount. You have already learned the overload and default argument, you can use either of them to implement the function.

**Question1: Please describe some diffences between overload and default argument.**  
**Question2: How do you implement your dicount function? overload, default argument**  
**or other? Why?**

1. After a day's running, you should check your commodities whether it is expired. If a commodity is expired, just drop it.

**Handin**

Package all files together with an *answer.txt* including all answers of questions into **studentid.zip**, and upload it to *ftp*.

**Note:** Be sure all your files are encoding in **UTF-8**, otherwise we may get messy code.